

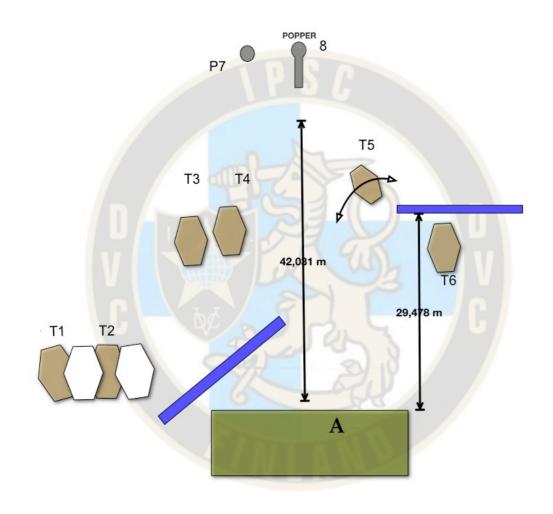


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## Loimaa Practical Shotgun VIII, Level III Finnish Championship 2013

#### STAGE 1

Targets:	4 Classic Targets, 2 Classic N/S Targets, 1 Plate, 1 IPSC Popper
Minimum number of rounds:	8
Ammunition type:	Slug
Number of scoring hits for paper target:	1
Firearm ready condition:	Loaded (Option 1)
Start position:	Standing relaxed anywhere inside demarcated area A, shotgun in hands
Time starts:	On audible signal
Procedure:	On the start signal engage all targets as seen from demarcated area A.





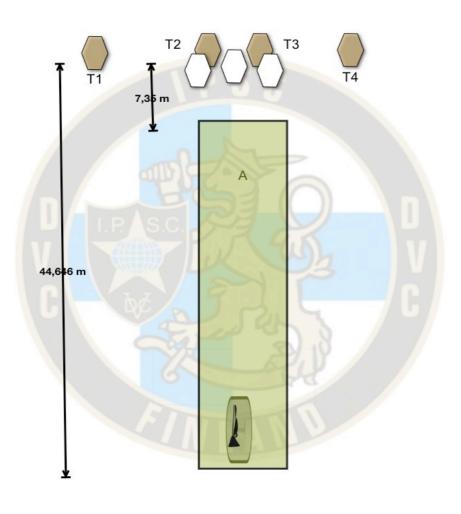


#### **STAGE 2**

Targets:4Minimum number of rounds:8Number of scoring hits for paper target:2Ammunition type:SFirearm ready condition:UStart position:S

4 Classic Targets, 3 N/S Classic Targets 8 2 Slug Unloaded (Option 3) Standing relaxed anywhere in demarcated area A Shotgun on the table. On audible signal On the start signal engage all targets in free order from area A

Time starts: Procedure:



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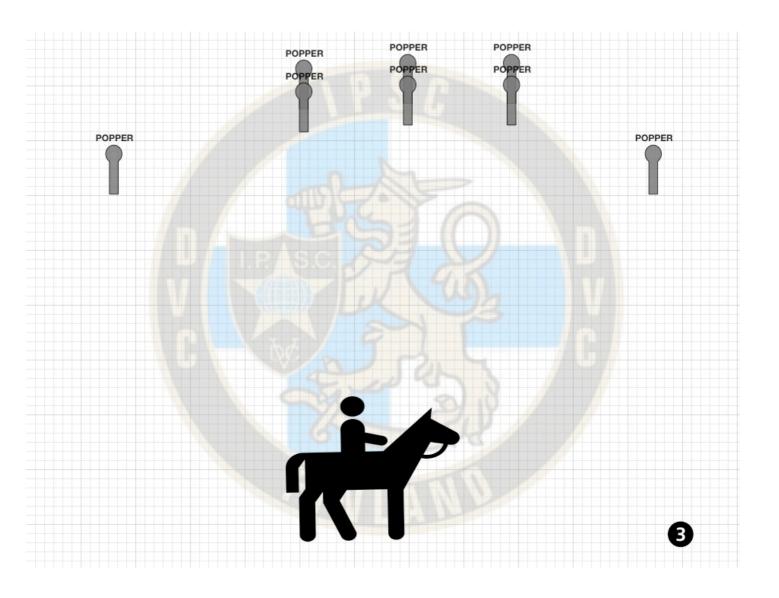




#### STAGE 3

Targets: Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: Time starts: Procedure:

8 IPSC Poppers 8 Birdshot Loaded (Option 2) Sitting relaxed on the horse, shotgun in hands On audible signal On the start signal engage all targets as seen while sitting/riding the horse



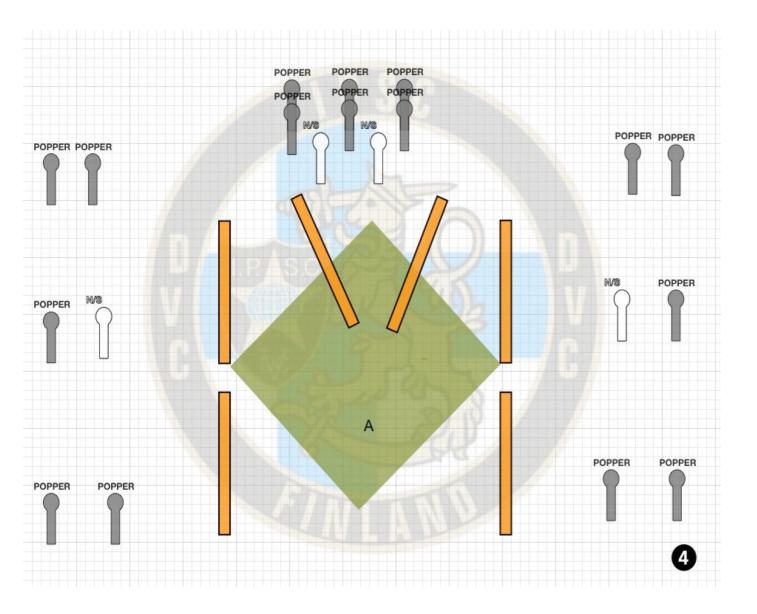




#### **STAGE 4**

Targets: Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: Time starts: Procedure:

16 IPSC Poppers, 5 N/S IPSC Poppers 16 Birdshot Loaded (Option 1) Standing relaxed anywhere in demarcated area A, shotgun in hands On audible signal On the start signal engage all targets as seen from demarcated area A





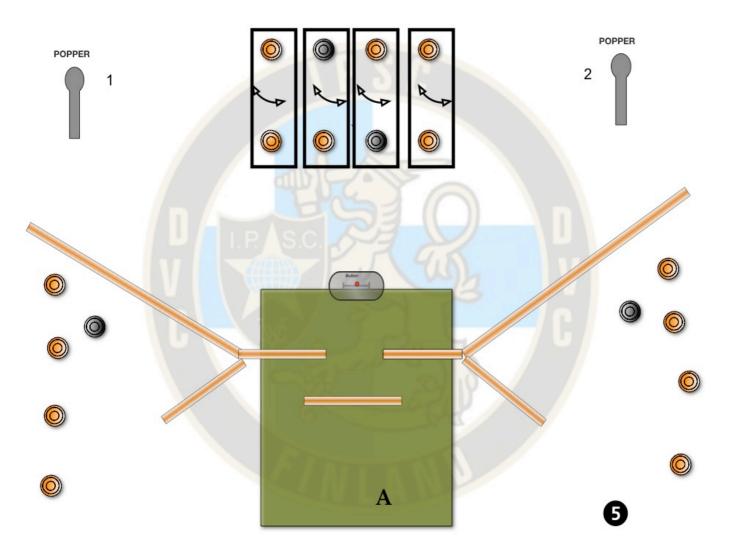


STAGE 5

**Targets:** 

Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: Time starts: Procedure:

16 Birdshot Loaded (Option 1) Standing relaxed in area A, shotgun in hands On audible signal On the start signal engage all targets in free order from demarcated area A The button in the middle of the stage activates the turning targets (6 Clays)

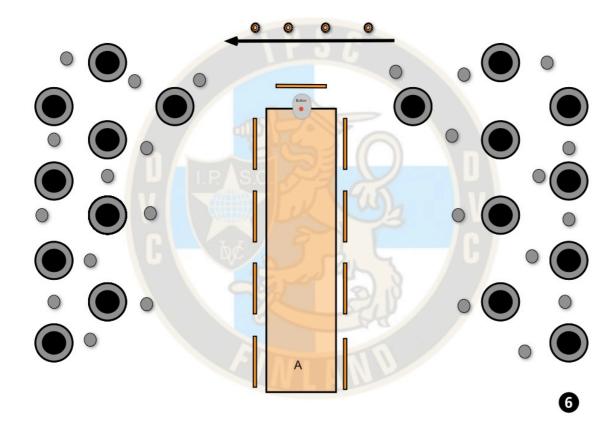


2 IPSC Poppers, 4 N/S Clays, 14 Clays





# STAGE 6Targets:24 Plates, 4 Clays (Disappearing Bonus Targets)Minimum number of round:28Ammunition type:BirdshotFirearm ready condition:Loaded (Option 1)Start position:Standing relaxed anywhere in demarcated area A, shotgun in handsTime starts:On audible signalProcedure:On the start signal engage all targets as seen from demarcated area A

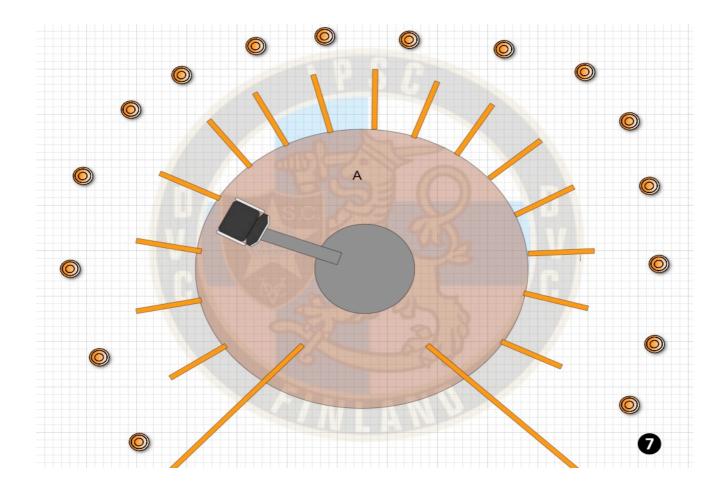






#### **STAGE 7**

Targets: Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: Time starts: Procedure: 16 Plates 16 Birdshot Loaded (Option 2) Sitting in the chair strapped with safety belt, shotgun in hands On audible signal On the start signal engage targets in free order from area A

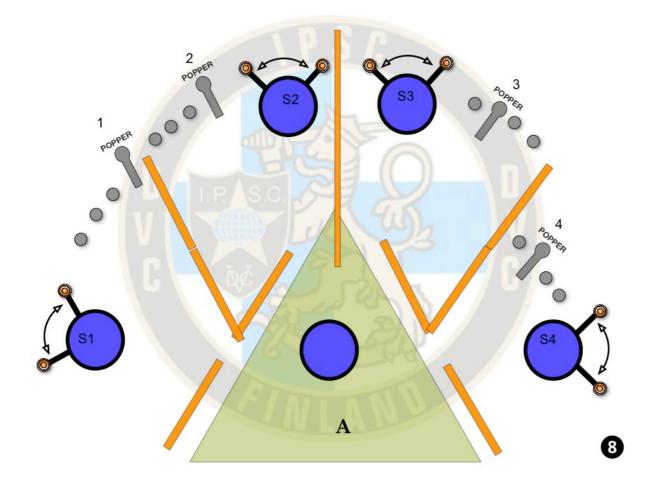






### **STAGE 8**

Targets:	12 Plates, 4 IPSC Poppers, 8 Clays
Minimum number of rounds:24	
Ammunition type:	Birdshot
Firearm ready condition:	Loaded (Option 1)
Start position:	Standing relaxed in demarcated area A, shotgun in hands
Time starts:	On audible signal
Procedure:	On the start signal engage all targets as seen from demarcated area A.
	Popper 1 activates swinger 1, popper 2 activates swinger 2, popper 3 activates
	Swinger 3, popper 4 activates swinger 4.



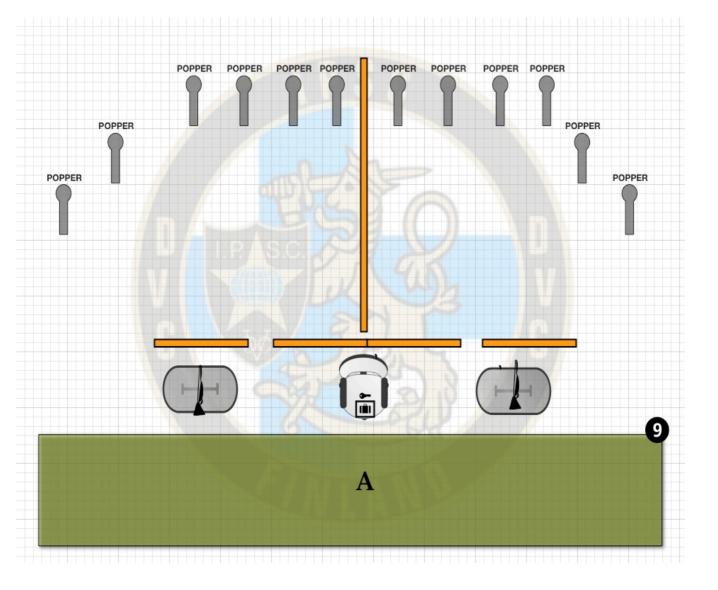




## STAGE 9

Targets: Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: 12 IPSC Poppers 12 Birdshot Unloaded (Option 3) Sitting relaxed in the chair, briefcase in hands. Shotgun on the table All ammo and magazines used in briefcase. On audible signal On the start signal engage targets in free order from area A

Time starts: Procedure:

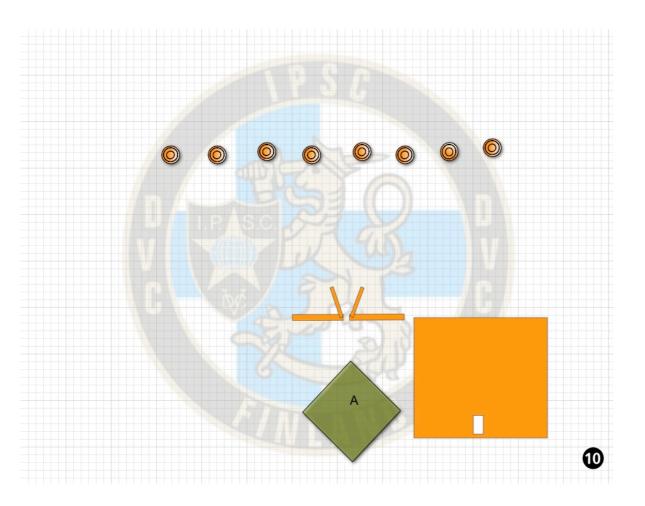






## **STAGE 10**

Targets:8 claysMinimum number of rounds:8Ammunition type:BirdshotFirearm ready condition:Loaded (Option 1)Start position:Standing relaxed anywhere in demarcated area A, shotgun in handsTime starts:On audible signalProcedure:On the start signal engage all targets as seen from demarcated area A.



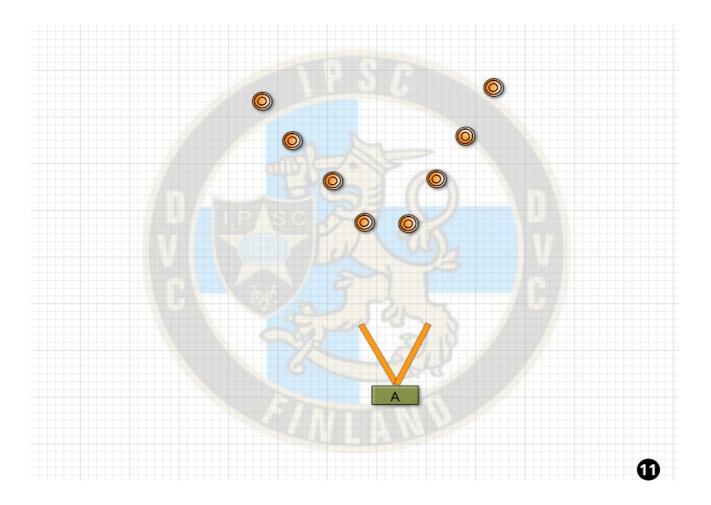




## STAGE 11

Targets: Minimum number of rounds: Ammunition type: Firearm ready condition: Start position: Time starts: Procedure:

8 clays 8 Birdshot Loaded (Option 1) Standing relaxed anywhere in demarcated area A, shotgun in hands On audible signal On the start signal engage all targets as seen from demarcated area







# STAGE 12Targets:8 ClaysMinimum number of rounds:8Ammunition type:BirdshotFirearm ready condition:Loaded (Option 1)Start position:Standing relaxed anywhere in demarcated area A, shotgun in handsTime starts:On audible signalProcedure:On the start signal engage all targets as seen from demarcated area A.

